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public class temp {

    //Properties
    public short minValue = 0x0;
    public final short SIZE = 16;
    public short slot,tag = -1;
    public boolean valid = false;
    public short[] data = new short[SIZE];

    //Constructor
    public temp(short slot) {
        this.slot = slot;
        this.valid = false;
        this.tag = minValue;
        for (short i = 0; i < 16; i++) {
            this.data[i] = minValue;
        }
    }

    //Methods
    public void printCache() {
        short valid = this.valid ? (short) 1 : (short) 0;
        System.out.printf( " %X %d %X ", this.slot, valid, this.tag );
        for( short i : this.data ) {
            System.out.printf( "%X ", i );
        }
        System.out.println();
    }

    //setter and getters
    public short getData(short data) {
        return this.data[data];
    }
    public void setData(short data, short count) {
        this.data[data] = count;
    }
    public boolean getValid() {
        return this.valid;
    }
    public void setValid(boolean valid) {
        this.valid = valid;
    }
    public void setTag(short tag) {
        this.tag = tag;
    }
    public short getTag() {
        return this.tag;
    }
}

```